

## SYLLABUS FOR ART

**PURPOSE:** HIGH SCHOOL ART IS A COURSE THAT PROVIDES AN INTRODUCTION TO ART THROUGH A MULTI-MEDIA EXPERIENCE. STUDENTS WILL LEARN AND APPLY THE ELEMENTS AND PRINCIPLES OF DESIGN TO PRODUCE CREATIVE ART PROJECTS THAT REFLECT THEIR UNDERSTANDING OF THESE CONCEPTS.

**PHILOSOPHY:**

1. PROVIDE THE OPPORTUNITY TO LEARN AND UNDERSTAND THE ELEMENTS AND PRINCIPLES OF DESIGN.
2. PROVIDE THE OPPORTUNITY TO HAVE HANDS-ON PROJECTS.
3. PROVIDE THE OPPORTUNITY TO TRY A VARIETY OF MEDIA.
4. PROVIDE THE OPPORTUNITY TO BE FREE AND CREATIVE.

**MATERIALS:** YOU WILL ONLY NEED YOUR BINDER, A PENCIL, ERASER, AND YOUR CREATIVE MIND. MATERIALS FOR EACH PROJECT WILL VARY.

**DAILY EXPECTATIONS:** MY EXPECTATIONS OF STUDENTS ARE THAT YOU USE YOUR CLASS TIME WISELY (COMING TO CLASS IS KEY PART OF YOUR GRADE) AND WORK ON THE PROJECT AT HAND. WE WILL HAVE WEEKLY ACTIVITIES WHERE YOU WILL WORK IN GROUPS OR PARTNERS. ART TALK IS AN IMPORTANT PART OF UNDERSTANDING THE WORLD OF ART. YOU WILL COMPLETE SEVERAL GUIDED NOTES/WORKSHEETS TO HELP YOU COMPLETE YOUR PROJECTS. THESE WILL ALL NEED TO BE TURNED IN TO RECEIVE CREDIT FOR YOUR DAILY WORK. THIS WORK SHOULD BE COMPLETED ALONG WITH YOUR DAILY DO NOWS.

**IF YOU MISS CLASS:** STOP IN AND ASK WHAT YOU NEED TO DO; YOU MAY HAVE TO TAKE WORK HOME, WORK DURING LUNCH, OR COME TO SATURDAY SCHOOL TO GET CAUGHT UP.

MY CLASS IS REALLY HARD TO STAY CAUGHT UP IN IF YOU DO NOT COME TO CLASS. IF YOU MISS A DAY OF CLASS, YOU ARE ACTUALLY MISSING TWO DAYS OF CLASS IN A TRADITIONAL HIGH SCHOOL.

**GRADING: YOUR GRADE IN ART WILL BE DETERMINED FROM THE FOLLOWING:**

- **DOING WHAT IS ASSIGNED AND MEETING THE OBJECTIVES OF THE PROJECT.**
- **YOUR FINISHED PIECE OF WORK**
- **ORIGINALITY OF YOUR WORK**
- **BEING NEAT AND CAREFUL**
- **USING YOUR CLASS TIME WISELY**
- **GOING ABOVE AND BEYOND THE PROJECT ASSIGNED**
- **USING YOUR ABILITY TO THE FULLEST.**

**GRADING SCALE:**

**A 90 - 100**

**B 80 - 89**

**C 70 - 79**

**D 60 - 69**

**F 59 AND BELOW**

**GRADE BREAKDOWN:**

**20% DAILY**

**20% WRITING**

**60% PROJECTS**

**PROJECTS:** THE TIME FRAME VARIES WITH EACH PROJECT, BUT A PROJECT SHOULD NOT TAKE MORE THAN TWO WEEKS. I WILL LET THE CLASS KNOW WHEN DEADLINES ARE APPROACHING. I WILL ALSO HAVE EACH PROJECT AND THE DUE DATE UP ON THE WALL FOR REFERENCE.

**TURNING PROJECTS IN...** YOU NEED TO HAVE A CHECK LIST, RUBRIC, DRAFT, AND AN ARTIST REFLECTION. THERE MAY BE OTHER THINGS YOU MIGHT HAVE TO TURN IN WITH EACH PROJECT, BUT THE CHECK LIST WILL ALWAYS TELL YOU WHAT TO TURN IN WITH EACH ONE.

# **ELEMENTS OF ART: QUARTER 1 & 3**

## **UNIT 1 ~ VALUE:**

**PENCIL & COLORED PENCIL GRADES**

**VALUE SCALES AND TECHNIQUES GRID WITH PENCIL**

## **UNIT 2 ~ PERSPECTIVE:**

**PERSPECTIVE WORKSHEET**

**2-POINT PERSPECTIVE BOXES**

**2-POINT PERSPECTIVE NAME DESIGN**

## **UNIT 3 ~ LINE / SPACE / PATTERN:**

**PEN AND INK**

**PRACTICE TECHNIQUES**

**PEN AND INK REPRODUCTIONS**

## **UNIT 4 & 5 ~ SHAPE/FORM:**

**CLAY OR WIRE**

## **UNIT 6: TEXTURE:**

**TEXTURE IN PENCIL DRAWING**

**TEXTURE DIFFERENCES DRAWINGS**

## **UNIT 7 ~ COLOR:**

**DISCUSSION OF COLOR TERMS AND THEORY INCLUDING: MONOCHROMATIC, COMPLEMENTARY, PRIMARY, SECONDARY, INTERMEDIATE, VALUE, TINT, SHADE, TONE, HUE,**

**NEUTRAL, ANALOGOUS, WARM, AND COOL.**

**VALUE SCALES (TINT, TONE, AND SHADE)**

**COLOR THEORY CHARTS**

**COLOR WHEELS**

**MONOCHROMATIC**

**WARM OR COOL**

# **PRINCIPLES OF DESIGN: QUARTER 2 & 4**

## **UNIT 8 ~ RHYTHM/MOVEMENT:**

**POINTILLISM**

## **UNIT 9 ~ BALANCE:**

**SYMMETRICAL, ASYMMETRICAL, RADIAL**

## **UNIT 10 ~ EMPHASIS:**

**FOCAL POINT**

## **UNIT 11 ~ CONTRAST:**

**COLOR SCHEMES**

## **UNIT 12 ~ UNITY:**

**TESSELLATIONS**

## **UNIT 13 ~ PROPORTION:**

**THE HUMAN BODY/PORTRAITS:**

**PROPORTIONS OF THE HUMAN BODY**

**HEAD ANGLES**

**FULL BODY DRAWING**

**FACE PLACEMENT**

**BREAK DOWN OF FACIAL FEATURES (EARS, EYES, NOSE, AND MOUTH).AND.**

**DRAWING OF A HUMAN FACE**

**CARTOONS**